Form detail

#60: Weekly Report





Forms	
Location	Kendall County New Office Building
Form date	Nov 3, 2023
Description	
Due date	
Submitted by	Ken Gleason
Status	Closed
Last update	Nov 3, 2023, 3:15 PM CDT
Last updated by	Ken Gleason
Included references	Assets Files Forms Issues Photos

Supporting information

Kendall County New Office Project. CCCS Project Number 221071.

1. Work Log

	Crew	# Workers	# Total hours	Work performed
	BP #2 General Trades - Lite Construction	7	35	crew worked on pouring top coating over precast area today.
	BP #3 Excav/Site Util - Plainfield Grading	6	48	crew worked on grading for south parking lot today. coordinated with paving contractor and worked to get the concrete curbs installed.
	BP #5 Asphalt, C&G's, Site Concrete - Abbey Paving	10	80	crew worked on setting up forms and preparing for concrete curbs to be poured today
Totals		23	163	

References

Photos (10)



IMG_0547 **Taken on** Nov 3, 2023, 8:07 AM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0544 **Taken on** Nov 3, 2023, 7:39 AM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0550 **Taken on** Nov 3, 2023, 3:14 PM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0551 **Taken on** Nov 3, 2023, 3:14 PM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0552 **Taken on** Nov 3, 2023, 3:14 PM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0549 **Taken on** Nov 3, 2023, 8:07 AM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0546 **Taken on** Nov 3, 2023, 7:39 AM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0545 **Taken on** Nov 3, 2023, 7:39 AM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0548 **Taken on** Nov 3, 2023, 8:07 AM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason



IMG_0543 **Taken on** Nov 3, 2023, 7:38 AM CDT **Added on** Nov 3, 2023, 3:15 PM CDT **Added by** Ken Gleason